



***WORLD MIXED DOUBLES
QUALIFICATION EVENT
2026***

***COMPETITOR'S GUIDE
TEAM MEETING DOCUMENT***

DUMFRIES | SCOTLAND | 5TH – 10TH JANUARY 2026

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World Mixed Doubles Qualification Event 2026
Dumfries, Scotland

WORLD CURLING PRESIDENT'S WELCOME MESSAGE

Dear athletes,

Welcome to the World Mixed Doubles Qualification Event 2026 in Dumfries, Scotland!

Congratulations for earning the right and honour to represent your Member Association at this exciting event.

This is the fourth consecutive year Dumfries will host the World Mixed Doubles Qualification event, so we have no doubt the local organising committee will create the perfect conditions and experience for our athletes.

We wish you all the best as you compete for qualification for next year's World Mixed Doubles Curling Championship set to take place in Geneva, Switzerland.

If there's anything we can do to help during your time in Dumfries, please don't hesitate to reach out to me at +1 (828) 279-7249.

Good luck and good curling!

A handwritten signature in black ink that reads 'Beau Welling'.

Beau Welling
President
World Curling



KEY CONTACTS WORLD CURLING

Technical Delegate

Laura MUTCH
laura.mutch@worldcurling.org
+44 7912 368897

Event Admin

Saskia MUELLER-GASTELL
saskia.mueller-gastell@worldcurling.org

World Curling Board and Staff details can be found on the links below.

[World Curling Board](#)

[World Curling Staff](#)

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World Curling
3 Atholl Crescent, Perth PH1 5NG Scotland
Tel. + 44 1738 451630
Email. info@worldcurling.org



LOCAL ORGANIZING COMMITTEE (LOC)

Chair

Graham SLOAN

events@dumfriescurling.co.uk

Vice Chair
Committee
Website

John GRAHAM
Gordon McKNIGHT
Luke WEDGE

COMPETITION OFFICIALS

Chief Umpire
Deputy Chief Umpire
Game Umpire
Game Umpire
Game Umpire
Game Umpire

John MCGOWAN
Kaye PATERSON
Bernat MONZO
Jim HOGG
David AULD
Kirstina FAIRWEATHER

Chief Timer
Deputy Chief Timer

Guido CACCIVIO
Kay GIBB

Results Services

CURLIT

Chief Ice Technician
Deputy Chief Ice Technician

Joe FRITZ
Fraser DAVIDSON

VENUE

Dumfries Ice Bowl
King St, Dumfries DG2 9AN
+44 1387 251300

Dumfries Ice Bowl is a 6-sheet modern facility in the South of Scotland. This gives us the ability to host major curling events, both National and International. There are seating areas to the left and right of the lanes, which gives spectators up close action of each shot. Dumfries Ice Bowl hosted the 2022, 2023 and 2024 World Mixed Doubles Qualification Event and 2023 and 2024 European Curling Championships C-Division.

TEAM MEETING

The team meeting will be held on 4th January 2026 at 08:30 at Dumfries Ice Bowl.

FUNCTIONS

During the Event, there will be mandatory functions to be attended by all team members and coaches in team uniforms appropriate to the occasion. Teams are requested not to leave these official functions before team introductions have been made and all speeches and thanks have been given.

Function	Mandatory	Dress Code	Comments
Team Meeting	Yes	Association Clothing	See above
Uniform Check	Recommended	Team Uniform	See playing schedule
Closing Function	No	Casual	See playing schedule
Feedback Questionnaire	Yes		A feedback questionnaire will be sent out at the end of the event

TEAM PHOTOS

No team photos will be taken at this event.

MEDIA RELATIONS

There might be international, national, and local media coverage of the event. World Curling and the Local Organising Committee request that players grant interviews as requested by the media. World Curling's media team will specifically try to speak to a variety of team members, not just the skip, throughout an event. As a word of caution, however, please ensure that you do not refer to any matters you do not wish to be quoted on. If you have a specific complaint about the competition, please express it to the appropriate official of World Curling, not to the media.

TELEVISION / WEB STREAMING

Details will be provided at the Team Meeting. However, no private web streaming by accredited team members is allowed anywhere within the venue.

SOCIAL MEDIA AND WEBSITE

Conversation and promotion of your teams competing at the event on social media is encouraged. However, posts relating to race, faith, disability, sexual orientation, or messages which may be interpreted as inappropriate comments directed towards World Curling, officials, athletes, or coaches risk suspension (Rule R19) from the competition. All athletes and coaches are responsible for content posted on their accounts regardless of if third parties run them. Copying, sharing, or retweeting posts with content that is deemed inappropriate incurs penalties. If you have any queries, please get in touch with media@worldcurling.org.

If you are not yet on any social media channels and looking to get started, World Curling can help advise you on different channels to suit your needs. Contact: media@worldcurling.org.

Please use the following hashtags for your social media posts: [#OurHouse](#) [#curling](#) [#wmdqe](#)

Website for the event: <https://worldcurling.org/worldmixeddoublesqualifier/>

LOC Website: <https://www.dibca.co.uk/wmdqe-2025-26/>

PINS AND BADGES

Prior to the commencement of all round robin games, it is customary for each team member to exchange with his or her opposite competitor a pin, badge, or banner representative of his or her club, region, or Member Association as a souvenir gift. The teams' Member Association should arrange the required supply of these items.

DOPING CONTROL

Doping Control - World Curling may be carried out during the competition, and any competitors who are currently taking any medication, which is on the banned list of substances must first seek expert medical advice on the possibility of it being substituted by a comparable substance which is not on the prohibited list.

Athletes taking any medication on the List of Prohibited Substances or Methods please contact the relevant [National Anti-Doping Organisation \(NADO\) |WADA](#) directly for guidance:

Please note, NADOs may require an athlete to apply retroactively for a TUE, if tested. Please refer to the NADO rules.

Please request recognition of any NADO approved TUE from World Curling.

If selected for drug testing, athletes should record their ADAMS TUE approval number in the comments section of the Sample Collection Form.

Athletes must declare all of his or her supplements and medications – both prescription and non-prescription during every sample collection process.

The Anti-Doping Rules of World Curling will apply, and the acknowledgement and agreement form must be signed by all participants in the competition and returned to World Curling.

World Curling is required by WADA to follow these procedures. It is therefore extremely important that ALL ATHLETES who may participate at World Curling events are fully aware of these requirements and provided with the necessary medical advice.

Should any player be under 18 years of age, a parental / guardian consent form for Testing must have been supplied to World Curling.

Please contact Susan Keith at World Curling (tue@worldcurling.org) if you have any questions or concerns.

MEDICAL SERVICES

Medical First Aid services will be available at the arena.

Medical, Massage, Physiotherapy, Chiropractic and Dental services will be available off-site by appointment only. All services will be fee based. A list of medical practitioners will be provided upon your arrival. The on-site Medical Room will provide a referral when required.

SAFEGUARDING

World Curling believes that it is a fundamental right of all athletes, staff and volunteers to be able to participate and develop in a non-violent, safe and respectful environment, free from all forms of discrimination, violence, neglect and exploitation.

All forms of harassment and abuse, especially against participants with vulnerabilities, such as juniors, para-athletes, and minorities, constitute a violation of the World Curling Code of Ethics and the International Olympic Committee (IOC) Code of Ethics.

World Curling acknowledges its duty of care in this regard and is committed to creating and supporting an environment, and a culture, free from harassment and abuse. The welfare of all individuals involved with World Curling is paramount and behaviour and actions that constitute harassment and abuse will not be tolerated.

The World Curling Safeguarding Policy can be viewed [here](#). For any safeguarding concerns please contact safeguarding@worldcurling.org

PASSPORTS AND VISAS

All persons entering the United Kingdom must be in possession of a valid passport.

Please check the visa regulations within your country. Should you require letters of invitation for visa purposes please send an email to info@worldcurling.org with the completed name list document and copies of the passports and travel dates which was distributed to your Member Association.

Please note that an **electronic travel authorisation (ETA)** is now required for entry into the UK. More information and the electronic application can be found on the website here: <https://www.gov.uk/guidance/apply-for-an-electronic-travel-authorisation-eta>

INSURANCE

All team members and officials are responsible for their own travel and medical insurance. Every Member Association is responsible that all persons of their delegation have a travel/health insurance which covers any eventuality.

ACCREDITATION

All team members must collect their Accreditation Passes in person (with a physical photo ID document) prior to the end of pre-event practice day. Any person who has not collected their Accreditation Pass by this time will not be accredited for the event, along with being removed from the original line up as shown in rule C2(k).

The Organizing Committee will provide accreditation for four (4) people (two (2) athletes, one (1) Coach, one (1) other Team Officials).

If one of the official's roles is to be that of Translator and they are not listed on the Official Team Line-up after the Team Meeting is concluded only one person, either Coach or the other official, in the Official Field of Play will be allowed to meet with the team during time-outs and subsequent team meetings.

Definition Translator

A translator must be officially registered as one of the team officials as listed above.

That person is allowed to join the coach during a team time-out but could also be called by the officials to help with translations.

To be eligible to be registered as a translator / interpreter, that person must be able to communicate fluently in the language of the team (if not English) and be able to translate that language to English.



TRANSPORTATION AND ACCOMMODATION

Information on local transportation and accommodation in Dumfries can be found on the [LOC Website](#). If you need any assistance please contact events@dumfriescurling.co.uk

COUNTRY EMERGENCY TELEPHONE NUMBERS

Police – dial 999

Fire Department – dial 999

Ambulance – dial 999

TEAM MEETING DOCUMENT

To ensure that all competing teams are properly informed about the competition, the Chief Umpire and World Curling Technical Delegate, together with the Local Organising Committee, provide the following document before the start of the competition.

There will also be final instructions given during the Team Meeting. Teams are reminded that the current World Curling Rules of Competitions states, one player and one team official must attend the Team Meeting. When a team has no team official(s) registered, two players must attend the meeting. If a team has more than one accredited official, two team officials and one player can attend. Should a team have an accredited translator, that person is allowed to join as well.

Failure to attend without approval of the Chief Umpire, results in the forfeit of the last stone advantage for that team in its first game.

Teams are also reminded that their representatives are responsible to pass along all information that is discussed at the team meeting and that all team members and team officials are bound by that information whether they attended the meeting or not.

If, due to exceptional circumstances outside their control, a team is going to be delayed they should contact World Curling Technical Delegate (TD), Laura Mutch as soon as possible: laura.mutch@worldcurling.org. If this occurs less than 24 hours before the team meeting, please call Laura +44 7912 368897

1. CONFIRMATION OF TEAMS ENTERED

Group A	Group B	Group C	Group D	Group E
India	Belgium	Austria	Spain	Brazil
Ireland	China	Chinese Taipei	France	Hungary
Kenya	England	Croatia	Guyana	Latvia
Luxembourg	Mexico	Hong Kong, China	Nigeria	Portugal
Lithuania	Pakistan	Jamaica	Philippines	Romania
Netherlands	Poland	Thailand	Ukraine	Slovenia
Slovakia	Puerto Rico	Türkiye		

2. ORIGINAL TEAM LINE-UP FORM

This form will be completed online and submitted without a signature by the end of the Team Meeting.

3. TEAM HEALTH INFORMATION FORM

The Health Information Form, which has been sent to all team members, must be completed, and held by a member of the team who will be responsible to ensure that the completed forms are readily available in case of an emergency.

4. TEAM INFORMATION - COMMUNICATION

Team on-site contact e-mail addresses must be confirmed no later than 14 days prior to the start of the event. It is each team's responsibility to check their e-mail at least daily. If needed, all online meetings will be conducted with [Microsoft Teams](#).

5. WARM-UP AREA ETIQUETTE

Please respect your fellow competitors' during your warm-up. If music is part of your routine, we request you listen to it through headphones, or if you want to use a speaker, find an area where no other teams are warming up.

6. TEAM UNIFORMS

All playing uniforms must be compliant with the [WORLD CURLING COMPETITION UNIFORM POLICY](#).

Uniforms must be submitted using the [UNIFORM UPLOAD FORM](#) no later than 14 days prior to the start of the event.

- Sponsor Crests must be submitted no later than 7 days before the event. Member Associations must register sponsor names, business category and position on uniform. A photograph or diagram in actual size must be included. The World Curling will confirm approval in writing. Sponsor approvals must be sent to saskia.mueller-gastell@worldcurling.org

Full information on the approval process can be found in the [WORLD CURLING COMPETITION UNIFORM POLICY](#).

To assist Member Associations in avoiding fines we will offer a Uniform Check before each team enters the Field of Play for Pre-Event Practice. This will allow any errors to be rectified prior to entering the Field of Play at which time fines will be implemented.

Only clothing, footwear, sport and mobility equipment, and accessories in compliance with the Uniform Policy are permitted at any time in the field of play.

Athlete Field of Play (games, ceremonies and practice sessions):

- Athletes: identical playing uniforms
- Team officials: playing uniform (either colour) or team official uniform
- Association jackets with a hood may be worn on the carpeted areas before or after the game and during the mid game break. They cannot be used on the ice except for during evening practice. They cannot be used during time outs or at the medal ceremony

Team Official Field of Play (games, ceremonies and practice sessions):

- All team members: playing uniform or team official uniform, association jacket

Failure to wear the appropriate clothing will result in access to the Field of Play being denied. Jeans are not considered as appropriate clothing for the Field of Play.

At all times, within the Athlete Field of Play, the footwear worn by players, coaches and team officials must be clean (i.e., not worn outside).

7. FIELD OF PLAY ACCESS

The acceptable routes for entering and exiting the Athlete Field of Play will be communicated at the Team Meeting.

8. RULES

The competition will be played under World Curling Rules, as published in the current Rules of Curling and Rules of Competition. Any variation from these rules will be communicated at the Team Meeting.

It is the responsibility of all players and coaches to become fully acquainted with all rules prior to the team meeting. The World Curling rules can be found on <https://worldcurling.org/competitions/rules/>

The final authority for the operation and general conduct of World Curling events rests with the President of the Federation and their appointee(s).

9. POLICY / RULES FOR BRUSHES

An initial brush inspection will take place before any team member enters the Athlete's Field of Play for the first time.

Every brush entering the Athlete's Field of Play must be checked and marked with the appropriate tape. It is the responsibility of every team member to have their brushes marked with a distinctive tape colour, reserved for their position. This must be applied by the teams before the start of the event. The correct location of the tape is to be at the bottom of the brush handle (close to the brush head).

Male Player



Female Player



Coaches



If a team member does not have the appropriate marking, tape will be available during the brush check for team members to apply.

Note: All brushes used during the competition must comply with the standards outlined in the relevant regulations, primarily the **Approved Product Code List**. This can be found in the [Brush specifications](#) for athletes, coaches, team officials and curling organisations at elite level competitions.

Post-game brush inspections may be conducted at the discretion of the umpire.

Brush sleeves/one-piece brush heads replacement: At this championship teams do not require to begin each game with a new replacement sleeve / brush head. However, World Curling recommends that athletes replace their sleeve / brush head when there is a substantial accumulation of debris on the fabric or when signs of noticeable fabric wear are evident.

World Curling Umpires have the authority to require a sleeve / brush head being replaced if they deem the condition of the equipment is unsatisfactory. If it is not replaced, the brush cannot be used.

A player may not change their brush head during a game, or during / after a pre-game practice, unless the Chief Umpire grants special permission. Permission will not be granted if the pad, handle, or head are damaged due to brush abuse. Penalty is applied as per the World Curling Rules of Curling.

If a brush head, or any of its components (excluding the sleeve), are changed during a competition (between games), it must be checked and approved by an official before being allowed into the Athlete's Field of Play.

To avoid the chance that an incorrect broom is put into play, only two brooms will be allowed in the Field of Play after the LSD is completed (Coach or team official brooms are to be removed from the Field of Play and placed in the team broom bag or in the changing room).

For further information, please check the [Competition Policy and Procedures Manual](#).

10. SWEEPING

As per rule R8 (a): Sweeping can be in any direction (it need not cover the entire width of a stone), the brush head must not be raised in front of a moving stone, must not deposit debris in front of a moving stone, and sweeping must finish to either side of a stone.

In officiated play (when there is one umpire per sheet for the entire session), the umpires will observe sweeping. If they see a violation when a team is sweeping their own stone, an official warning will be issued to the entire team. Any subsequent violation(s) during the same event by the same team will result in the stone(s) being removed from play. If the second or any subsequent violation.

According to [Competition Policy and Procedure Manual \(Brush Policy, page 3\)](#), sweeping with only the side or edge of the brush head in contact with the ice is not permitted.

If this is done during practice sessions, the player will be warned by an umpire. If it occurs a second time during the same session, the player will not be allowed to continue in the practice session, participate in the LSD or in the game that immediately follows the practice.

If this is done during a game and it is the first team offence during a competition, the player will be disqualified from the competition and the team forfeits all remaining games.

11. COMPETITION SCHEDULE

A copy has been sent to all Associations and is attached as Appendix 1. Any changes will be advised at the Team Meeting.

12. SYSTEM OF PLAY

Each group plays a round robin. At the end of the round robin the merged group ranking will be established. The best 12 teams from that ranking will advance to the playoffs. The top 4 teams get a bye to the 2nd qualification round. Teams ranked 5-12 will play the 1st qualification round with the winners advancing to the 2nd qualification round while the losers are eliminated. The 2nd qualification round will decide which 4 teams qualify their Member Associations to the WMDCC 2026.

13. GAMES

Eight (8) ends are scheduled with extra end(s) to break tied games. A minimum of 6 ends must be completed in all games.

The ice for the post round robin games has been pre-determined. They are listed in the official playing schedule.

14. STONES

The curling stones used at this championship are stones belonging to Dumfries Ice Bowl, these stones were fully refurbished in summer 2024. All games will be played with the stones on the sheet allocated. The stone-list is attached as [Appendix 2](#).

15. COLOUR OF STONE HANDLES AND PLAYING UNIFORMS

First named teams in each draw play the stones with the dark-coloured handles. Second named teams in each draw play the stones with the light-coloured handles.

Dark-coloured playing uniforms will be worn when playing the stones with dark-coloured handles and light-coloured playing uniforms will be worn when playing the stones with light-coloured handles.

16. GAME TIMING

Time clocks will be used.

Each team shall be given 22 minutes of thinking time for a game, and 3 minutes of thinking time for each extra-end. Each team shall complete its part of the game within the timeframe given, or the team will forfeit the game.

There will be a 1-minute break after every end including before an extra end(s), except the mid-game break, which is 5 minutes. 30 seconds will be added to the 1-minute breaks for the players to place their positioned stones. Teams must not deliver the first stone of the next end before the end of any break. If the first stone of any end is delivered within 10 seconds after the break has elapsed, the game clock will not start.

During the mid-game break the teams can meet with the two team officials designated to the Team Official Field of Play (maximum four (4) people) within the Field of Play. Please be aware that other games may be in progress when entering and leaving the Athlete Field of Play and the correct uniform must be worn as described earlier.

Where time clock adjustments are required, they will be made between ends, except for the final end where adjustments will be made stone by stone.

17. TEAM COMMUNICATION

As per rule C2 (p): While a game is in progress, the coach and other team official may, if the venue layout allows, verbally communicate with their team from their position in the Team Official Field of Play. This only applies when a team is the non-delivering team. Yelling is not allowed, and the team must not distract the delivering team and must be aware of the player position as the non-delivering team (R4).

During the LSD delivery, communication with their team is not allowed; between the two LSD stones, verbal communication is allowed.

18. TEAM TIME-OUTS

Only the on-ice players may call a team time-out and only when their game clock is running.

Players signal a team time-out by using a "T" hand signal to a Game Umpire and the Timing Bench. The game clock is stopped for the full duration of the travel time (amount advised at the Team Meeting) and the 60-second time-out, even if a coach does not travel to the team.

As coaches are located at the same end, separate travel times will be defined for home and away end.

Only one person, who is sitting in the Team Official Field of Play and a translator, if required, of the team that called the team time-out is allowed to meet with the team. This person, or persons if a translator is required, must use the designated route to the team. Where walkways are beside the sheet, that person must not stand on the foam or the playing ice surface.

The team is notified when there are 10 seconds remaining in the team time-out.

When the team time-out has expired, the person(s) from the Official Field of Play must stop conferring with the team and leave the Athlete Field of Play immediately.

The coach of the team which has not called the team time-out is allowed to communicate from their position on the bench with their team. This communication is permitted during the travel time, but it must stop as soon as the team that called the time-out resumes the game.

19. TECHNICAL TIME-OUTS

A technical time-out may be called by a team to request a ruling, for an injury, or in other extenuating circumstances.

- Only the players on the ice may call a technical time-out by making an 'X' sign to the Game Umpire AND the timing bench.
- Clocks will be stopped when the signal is given. The Game Umpire will establish the reason and:
 - a) If valid then the issue will be addressed, and the clock restarted after the problem has been solved.
 - b) If not valid, the clock will be restarted immediately.
- Team officials can only attend at the discretion (invitation) of the Chief Umpire.

If a team requires a technical time-out due to an issue with personal equipment (e.g., brush or any clothing), the technical time-out cannot last more than 5 minutes. After that time the game must resume. If a team cannot resume after the 5 minutes have elapsed, they will forfeit the game.

If a technical time-out is caused due to an external force (e.g., power-failure, stone issues etc.), the Chief-Umpire will have the decision on how long the time-out will last for. Rule R13 will then be applied.

20. MEDICAL TIME-OUTS

If a team needs to call for a medical time-out, the Chief Umpire will consult with the medical personnel and the affected team after 5 minutes. After that consultation, the Chief Umpire will decide how long the medical time-out will last. The maximum extra duration is 10 minutes (total of 15 minutes). The Chief Umpire will then consult with the ice-crew and informs the teams so that they can prepare for the recommencement.

Should the affected team not be able to re-join the game after 15 minutes the team will forfeit the game.

21. LAST STONE DRAW (LSD)

At the conclusion of the team's pre-game practice, each player delivers one stone to the tee at the home end: the first stone with a clockwise rotation, and the second stone with a counter-clockwise rotation.

Each player delivers an equal number of clockwise and counter-clockwise LSD stones. Since some teams play an odd number of games, a variation of one rotation per player has to occur.

Normal sweeping rules apply. The two (2) team officials must take up a position off the ice at the home end.

Teams are given a maximum of 60 seconds to deliver each LSD stone. If the stone is delivered before the official announcement, has not reached the tee line at the delivery end within 60 seconds (observed by an Umpire), or is delivered with the wrong rotation, it will be recorded as maximum distance (1.996m).

It is assumed that any team that wins the LSD will choose to deliver the second stone in the first end. If this is not the case for any game, the team must tell the Game Umpire before the start of its pre-game practice.

22. PRE-GAME PRACTICE BEFORE ROUND ROBIN GAMES

There will be a seven (7) minutes practice followed by the LSDs for both teams before the round robin games with the first practice starting approx. twenty-five (25) minutes before the game start time.

The team that is named first in the schedule will have first pre-game practice, except for the games marked in the playing schedule.

For all pre-game practices only the declared team players and the two team officials may enter the playing area. Only the players can deliver stones and only their game stones may be used.

The team not practicing should stand as far back from the end of the sheet as possible. Those entering the Field of Play must wear the correct uniform as described earlier in the document.

The teams may practice with all 8 stones of their designated colour. Two "positioned" stones of each colour are pre-determined for each round robin draw. At the conclusion of their practice and the LSDs the teams will select one spare stone which may be exchanged at the completion of any end. The exchange has to take place during the break or the team's time-clock will be started if there is a delay. Spare stones always have to be positioned at the home-end.

A "positioned" stone rotation chart is attached to this document in [Appendix 3](#).

23. PRE-GAME PRACTICE CONTROL

An Umpire will control all practices. The following clear instructions will be given. Please wait for the appropriate announcement before beginning practice or checking the stones.

At one minute to the start of practice:

One minute to the start of practice, sliders may be cooled but no practice slides or touching the stones. No sweeping is allowed between the back lines.

After one minute:

Practice may begin.

After six (6) minutes:

One minute to the end of practice.

After seven (7) minutes:

Thank you - practice is over.

Wait until all stones delivered in time have come to rest, and then pause for a few seconds:

Please deliver your clockwise Last Stone Draw.

Downtime to allow for measuring of the stones:

Please deliver your counter-clockwise Last Stone Draw.

Downtime of approx. thirty seconds to allow players to leave the ice after the Last Stone Draws are completed:

Second practice your sliders may be cooled, but no practice slides or touching the stones. No sweeping is allowed between the back lines. Please also be aware of any stones that still need to be measured.

The above procedure will be repeated for the second practice.

When the final LSD stones have come to rest:

Please assist the ice crew by returning all stones to the home end.

Following practice, the ice will be cleaned, and if deemed necessary by the Chief / Deputy Chief Ice Technicians the slide paths will be re-pebbled.

One further announcement will be made:

Games will begin in ninety seconds – practice slides may be taken. Good luck and good curling.

At this time, a 90 second countdown will start.

Teams can prepare for their game any time after this announcement as long as there is no commencement of delivery before the end of the break. If the player is not in a forward motion within 10 seconds after the countdown reaches zero, that team's thinking time will be started and will run until the stone reaches the tee line at the delivery end.

24. PLACING OF STONES

The players are placing the positioned stones for all ends. Each team is responsible for the placement of their own stone. If either team delays the start of an end, their timeclock

will be activated. If both teams delay the start of an end, the time clock of the team that has to start the end will be started.

If a team is using their power-play, they must let their opponent know their decision at the end of the 60-second break time, or after 4 1/2 minutes of the mid-game break to allow the opponent to place their stone within the break. If there is a delay, the time-clock of the team calling the power-play will be started.

25. SCORING

After the score has been agreed for an end, please advise the Umpire of the colour that scored and the number of points. The score and total will then be marked on the scoreboard.

Only **one** score card will be used for each game and will be completed in full for that game. At the end of the game, it is the responsibility of a player from each team to confirm the score and LSD result by signing the scorecard.

26. MEASURES

Where a measure is required at the completion of an end players are asked to clear away all stones not involved in the measure and to move either to the hog line or behind the hack leaving the ice free for the Umpire. Any one player on the ice from each team is allowed to observe any measure provided there is no attempt to either interfere with, or influence, the Umpire.

27. EVENING PRACTICE

There is no evening practice at this event.

28. POST ROUND ROBIN TEAM MEETING

For all post round robin meetings a minimum of one and maximum of two accredited team members per team must attend. If a team has a translator that person can also attend.

The Chief Umpire / Deputy Chief Umpire will host the meeting 15 minutes after the last round robin session. Post round robin games will be discussed. Any team decision(s) must be made before leaving the meeting. No external communication is permitted once the meeting has begun. Post Round Robin meetings may be in person, virtual or hybrid.

A team not represented at the post round robin meeting, or which is not prepared to decide, forfeits the choices to which the team is entitled. Post round robin team decisions can be submitted earlier in writing by a team if the CU gives permission. If a virtual post round robin meeting is required, all teams must be present.

29. STONE SELECTION FOR POST ROUND ROBIN GAMES

The first stone and stone handle colour in the first end of post round robin games is determined using World Curling Rules.

No stone selection from other sheets is possible at this event.

30. PRE-GAME PRACTICE FOR POST ROUND ROBIN GAMES

Pre-game practice for all post round robin games will be seven (7) minutes for each team.

31. INAPPROPRIATE BEHAVIOUR

Improper conduct, foul or offensive language, equipment abuse, or wilful damage on the part of any team member is prohibited. Any violation may result in the ejection from that game of the offending person(s) by the Chief Umpire.

If ejected, the person(s) must leave the Field of Play and immediate areas but may stay in the locker room. Under no circumstances can an ejected player be replaced in that game by another player.

32. ICE ABUSE

No player shall cause damage to the ice surface by means of equipment, handprints, or body prints - Rule R11 (a). Procedures:

1st incident = 1st official on-ice warning, repair damage.

2nd incident = 2nd official on-ice warning, repair damage.

3rd incident = repair damage and remove player from the game.

These warnings are cumulative during the round robin portion of the event, any subsequent warning after the 2nd warning means immediate removal during that game. The same process applies (two (2) warnings and then removal on the 3rd incident/warning) during the play-off portion of the event.

33. HOG LINE VIOLATIONS

Electronic handles will not be used and there will be no hog line officials. Regardless, teams are requested to play all games in the true spirit of curling and not abuse the rule. Where any complaint is received concerning the release of a stone the umpiring team will be responsible for monitoring the hog lines as required. The first, and only, warning is this team meeting document. Any infractions thereafter will result in the stone being removed from play. Confirmation of any call will not be required.

34. POST-GAME PROCEDURE

To avoid interference with games still in progress, at the end of games team officials are **not** allowed to enter the Athlete Field of Play but must wait for their team to exit.

35. COACH AREA

Special seating has been arranged. Team officials will sit at the home-end on ice level. Coaches will sit on the same side of the bench as their team's stones on-ice. Electrical outlets for computers and video cameras only will be provided.

There will be two (2) positions for each team. Only the persons from the original line-up will be allowed onto the special seating area. If a properly accredited translator is assisting a team, access to the Field of Play will be allowed providing the translator is properly dressed and is listed as one of the people on the Team Official Field of Play (please note: during a game, only the people from the Team Official Field of Play can join for a team time-out or breaks.)

Coaches and other team personnel sitting on the coach bench may watch the broadcast of their own game, with their own subscription and with no sound on (including the use of headsets). For any violation, the offending person will be removed from the team officials' field of play for that game. Any further violation will result in the team no longer having anyone in the Team Officials' Field of Play for the remainder of the event.

Displaying a team mascot or flag is not allowed, and the Team Official Field of Play must be "clean" at all times. Please help to keep the Team Official Field of Play tidy by placing all your rubbish in the bins provided and at the end of the game by clearing away all personal equipment.

- Team cheers and yelling are not permitted.
- Alcohol on the Team Official Field of Play is not allowed.
- Access to the Team Official Field of Play will only be allowed when your team is playing.
- Once a game is finished, the players and team support staff are asked to leave the Field of Play immediately.

36. KIT BAGS / CLOTHING

Arrangements of where to store kit bags and clothing will be advised at the Team Meeting. Clothing discarded during games should not be dropped directly behind or to the side of the ice. Clothing should be placed behind the scoreboards or on the Team Official Field of Play. At the end of games all team and personal equipment must be removed from the Field of Play.

37. ELECTRONIC DEVICES

To avoid electronic communications as per World Curling rules, all devices, including smart watches, must have the communication function turned off when in the Field of Play. Participants inside the Athlete Field of Play should not take photos.

38. DECISION MAKING

It is hoped that all players and coaches will conduct themselves in a fair and sporting manner and that the Umpires do not have to get overly involved in games. If an Umpire is asked to make a ruling this will be done in complete fairness, and always according to the rules.

39. ERRORS OR OMISSIONS

If, due to unforeseen circumstances or human error, changes and/or corrections are required to this document, World Curling reserves the right to make amendments at any point during the competition. Any amendments must have the approval of the following: World Curling President or Representative, World Curling Head of Competitions or Representative, and the event Chief Umpire.

40. ETIQUETTE

Etiquette is the backbone of curling, and the following statement can be found in World Curling 'Rules of Curling and Rules of Competition'.

41. THE SPIRIT OF CURLING

Curling is a game of skill and of tradition. A shot well executed is a delight to see and it is also a fine thing to observe the time-honoured traditions of curling being applied in the true spirit of the game. Curlers play to win, but never to humble their opponents. A true

curler never attempts to distract opponents, nor to prevent them from playing their best, and would prefer to lose rather than to win unfairly.

Curlers never knowingly break a rule of the game, nor disrespect any of its traditions. Should they become aware that this has been done inadvertently, they will be the first to divulge the breach.

While the main object of the game of curling is to determine the relative skill of the players, the spirit of curling demands good sportsmanship, kindly feeling, and honourable conduct.

This spirit should influence both the interpretation and the application of the rules of the game and also the conduct of all participants on and off the ice.

42. QUESTIONS?

Questions arising from this document can be asked at the Team Meeting, or if anyone would like a response before then, please send your question(s) to both the Chief Umpire and Technical Delegate within the same message.

The e-mail addresses are: john.mcgowan@sky.com and laura.mutch@worldcurling.org

Good luck and good curling.

John McGOWAN
Chief Umpire

Laura MUTCH
World Curling Technical Delegate

APPENDIX 1: PLAYING SCHEDULE



WORLD MIXED DOUBLES QUALIFICATION EVENT 2026



Location: Dumfries, Scotland
Venue: Dumfries Ice Bowl
Dates: 5th - 10th January 2026
Website: <https://worldcurling.org/events/worldmixeddoublesqualifier/>
Time-Zone: GMT

Version: 9th December 2025

PLAYING SCHEDULE																				
Date	Draw	Time	#	A		#	B		#	C		#	D		#	E		#	F	
Monday 5 January	1	09:00	1	MEX	POL	2	ENG	PAK	3	SVK	IND	4	NED	LTU	5	CHN	BEL	6	KEN	IRL
	2	12:30							7	THA	JAM	8	TUR	HKG	9	ESP	UKR	10	TPE	AUT
	3	16:00	11	LAT	BRA	12	ROU	POR	13	FRA	NGR	14	HUN	SLO	15	LUX	NED	16	GUY	PHI
	4	19:30	17	CRO	HKG	18	AUT	THA	19	PUR	MEX	20	BEL	POL	21	JAM	TPE	22	ENG	CHN
Tuesday 6 January	5	09:00	23	SLO	ROU	24	FRA	GUY	25	POR	LAT	26	PHI	ESP	27	BRA	HUN	28	UKR	NGR
	6	12:30	29	LUX	LTU	30	IRL	SVK							31	IND	KEN			
	7	16:00							32	TUR	AUT	33	THA	TPE				34	JAM	CRO
Wednesday 7 January	8	19:30	35	SVK	NED	36	KEN	LUX	37	POL	ENG	38	PAK	MEX	39	LTU	IRL	40	BEL	PUR
	9	09:00	41	THA	TUR	42	TPE	CRO							43	HKG	AUT			
	10	12:30	44	IRL	IND	45	MEX	BEL	46	KEN	LTU	47	CHN	PUR				48	POL	PAK
	11	16:00	49	GUY	UKR	50	NGR	ESP	51	ROU	HUN	52	POR	BRA	53	FRA	PHI	54	LAT	SLO
Thursday 8 January	12	19:30	55	CHN	MEX	56	PUR	ENG	57	LUX	SVK	58	LTU	IND	59	BEL	PAK	60	NED	KEN
	13	09:00	61	AUT	JAM				62	TPE	HKG				63	CRO	TUR			
	14	12:30	64	ENG	BEL	65	IND	NED	66	PAK	CHN	67	IRL	LUX	68	PUR	POL	69	LTU	SVK
	15	16:00	70	PHI	NGR	71	LAT	HUN	72	ESP	GUY	73	UKR	FRA	74	SLO	POR	75	BRA	ROU
Friday 9 January	16	19:30							76	CRO	THA	77	HKG	JAM				78	TUR	TPE
	17	10:00	79	HUN	POR	80	PHI	UKR	81	SLO	BRA	82	ROU	LAT	83	NGR	GUY	84	ESP	FRA
	18	14:00				85	JAM	TUR				86	AUT	CRO				87	HKG	THA
Saturday 10 January	19	18:00	88	PAK	PUR	89	POL	CHN	90	NED	IRL	91	SVK	KEN	92	MEX	ENG	93	IND	LUX
	20	10:00				94	Rank 8	Rank 9	95	Rank 5	Rank 12	96	Rank 6	Rank 11	97	Rank 7	Rank 10			
	21	15:00				98	Rank 3	Winner #96	99	Rank 1	Winner #94	100	Rank 2	Winner #97	101	Rank 4	Winner #95			
Note:		v	coin-toss required																	

PRACTICE SCHEDULE & OFFICIAL EVENTS															
Date	Time	A		B		C		D		E		F			
Sunday 4 January	08:30	Team Meeting - Dumfries Ice Bowl followed by Uniform and Brush Check for Teams Practicing at 10:00													
	10:00 - 11:00	KEN		MEX		ENG		SVK		NED		CHN			
	10:00 - 11:00	Uniform and Brush Check for Teams Practicing at 11:15													
	11:15 - 12:15	IRL		POL		PAK		IND		LTU		BEL			
	12:15 - 13:30	Ice Maintenance and Uniform and Brush Check for Teams Practicing at 13:30													
	13:30 - 14:30	TPE		LAT		ROU		THA		TUR		ESP			
	13:30 - 14:30	Uniform and Brush Check for Teams Practicing at 14:45													
	14:45 - 15:45	AUT		BRA		POR		JAM		HKG		UKR			
	15:45 - 17:00	Ice Maintenance and Uniform and Brush Check for Teams Practicing at 17:00													
	17:00 - 18:00	GUY		CRO		PUR		FRA		HUN		LUX			
17:00 - 18:00	Uniform and Brush Check for Teams Practicing at 18:15														
Friday 9 January	18:15 - 19:15	PHI						NGR		SLO					
	20:30	Informal Closing Party at Dumfries Ice Bowl													
Note:		Training for 10 minutes on each sheet, rotation from A to B to C to D to E to F.													

APPENDIX 2: STONE LIST

OFFICIAL

CURLING CLUB / ICE RINK - DUMFRIES ICE BOWL

SHEET ID	COLOUR	STONE ID	HANDLE
Sheet A	Blue	RE11888	A1
		RE11951	A2
		RE11934	A3
		RE11948	A4
		RE11897	A5
		RE11895	A6
		RE11949	A7
		RE11954	A8
	Yellow	RE11933	A1
		RE11886	A2
		RE11929	A3
		RE11901	A4
		RE11892	A5
		RE11899	A6
		RE11950	A7
		RE11875	A8
Sheet B	Red	RE11932	B1
		RE11930	B2
		RE11937	B3
		RE11865	B4
		RE11864	B5
		RE11927	B6
		RE11887	B7
		RE11863	B8
	Light Blue	RE11890	B1
		RE11943	B2
		RE11919	B3
		RE11893	B4
		RE11868	B5
		RE11883	B6
		RE11876	B7
		RE11947	B8

SCOTLAND

SHEET ID	COLOUR	STONE ID	HANDLE
Sheet C	Blue	RE11928	C1
		RE11867	C2
		RE11938	C3
		RE11911	C4
		RE11869	C5
		RE11900	C6
		RE11914	C7
		RE11862	C8
	Yellow	RE11925	C1
		RE11891	C2
		RE11874	C3
		RE11894	C4
		RE11915	C5
		RE11898	C6
		RE11936	C7
		RE11931	C8
Sheet D	Red	RE11913	D1
		RE11946	D2
		RE11917	D3
		RE11866	D4
		RE11952	D5
		RE11889	D6
		RE11878	D7
		RE11935	D8
	Light Blue	RE11912	D1
		RE11916	D2
		RE11942	D3
		RE11921	D4
		RE11871	D5
		RE11884	D6
		RE11882	D7
		RE11903	D8

COMMON AILSA D/A

AGE - JULY 2012

SIDE A - White Line Up

SHEET ID	COLOUR	STONE ID	HANDLE
Sheet E	Blue	RE11896	E1
		RE11926	E2
		RE11918	E3
		RE11939	E4
		RE11877	E5
		RE11879	E6
		RE11885	E7
		RE11873	E8
	Yellow	RE11904	E1
		RE11924	E2
		RE11956	E3
		RE11957	E4
		RE11870	E5
		RE11920	E6
		RE11940	E7
		RE11910	E8
Sheet F	Red	RE11953	F1
		RE11905	F2
		RE11881	F3
		RE11906	F4
		RE11941	F5
		RE11923	F6
		RE11909	F7
		RE11872	F8
	Light Blue	RE11880	F1
		RE11907	F2
		RE11908	F3
		RE11955	F4
		RE11944	F5
		RE11902	F6
		RE11922	F7
		RE11945	F8

OFFICIAL

APPENDIX 3: POSITIONED STONE CHART



WORLD MIXED DOUBLES QUALIFICATION EVENT 2026



Location: Dumfries, Scotland
Venue: Dumfries Ice Bowl
Dates: 5th - 10th January 2
Website: <https://worldcurling.org/events/worldmixeddoublesqualifier/>
Time-Zone: GMT

STONE ROTATION			
Date	Draw	Time	Position Stones
Monday 5 January	1	09:00	1 and 2
	2	12:30	1 and 2
	3	16:00	3 and 4
	4	19:30	3 and 4
Tuesday 6 January	5	09:00	5 and 6
	6	12:30	5 and 6
	7	16:00	7 and 8
	8	19:30	7 and 8
Wednesday 7 January	9	09:00	1 and 2
	10	12:30	1 and 2
	11	16:00	3 and 4
	12	19:30	3 and 4
Thursday 8 January	13	09:00	5 and 6
	14	12:30	5 and 6
	15	16:00	7 and 8
	16	19:30	7 and 8
Friday 9 January	17	10:00	1 and 2
	18	14:00	1 and 2
	19	18:00	3 and 4
Saturday 10 January	20	10:00	Teams Choice
	21	15:00	Teams Choice